WE'RE IN A YOUTH MENTAL HEALTH CRISIS AND THE TOY & GAME INDUSTRY NEEDS TO BE PART OF THE SOLUTION

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EXECUTIVE SUMMARY

The challenge:

There is a well-documented mental health crisis among children and teens.

Even before the COVID-19 pandemic, mental health challenges were the leading cause of disability and poor life outcomes in young people, but in October of 2021 the American Academy of Pediatrics and the American Academy of Child and Adolescent Psychiatry declared a national state of emergency in children's mental health. In these organizations' combined 125 years of existence, this has never happened before.

The need:

Methods to help children develop MESH (Mental, Emotional and Social Health) skills to protect them from the risky behaviors and self-harm that are too often the result of their mental distress.

These skills include:

- Problem solving
- Perseverance
- Adaptation
- Conflict resolution
- Self-regulation
- Self-advocacy
- Cognitive skills
- Communication strategies



The solution:

Every stakeholder in the games and toys industry - inventors, manufacturers, retailers - has a crucial role to play in protecting the mental health of children through the development of MESH skills.

Parents and educators need games and toys that:

Focus on problem solving and perseverance.

Encourage storytelling.

Present new or increasing challenges over the duration of play.

Draw children and their adults to play together.

There are steps every member of our industry can take right now to strengthen and protect children, and we must, for their safety and our future.

KIDS TODAY ARE FACING INCREASING MENTAL DISTRESS.



Play is one of the best ways to promote safety in kids' mental health when it's used to teach the skills they need to recognize, respond to and learn from their emotions. ??

Abigail Schlesinger, MD

Clinical Chief of Child and Adolescent Psychiatry and Integrated Care Western Psychiatric Hospital and Children's Hospital of Pittsburgh According to the Pew Trust Research Center's expert, "Nearly every child in the country is suffering to some degree from the psychological effects of the pandemic. Suddenly everyone is talking about mental health. Parents, teachers and students are openly discussing it."

71%

71% of parents believe the pandemic has taken a toll on their child's mental health.

67%

67% wish they'd been more vigilant about their child's mental health from the beginning.

Furthermore, the evidence shows that this is not solely due to the pandemic and is likely to continue long past.

ARE KIDS OKAY?

THEY'RE STRUGGLING.



Last school year, mental health–related emergency department visits increased 24% for children ages 5 to 11 and 31% for those ages 12 to 17 over the year before.

44% of all teenagers reported feeling "sad or hopeless" in the past year.

Suicide attempts have increased by more than 50% in adolescent girls just in the past two years.

These numbers far exceed the 18% of young people known to have chronic mental illness. There is a fundamental struggle our kids are experiencing right now. **They are not OK.**

Even before the COVID-19 pandemic, mental health challenges were the leading cause of disability and poor life outcomes in young people, but in October of 2021 the American Academy of Pediatrics and the American Academy of Child and Adolescent Psychiatry declared a national state of emergency in children's mental health. In these organizations' combined 125 years of existence, this has never happened before. New draft recommendations from the United States Preventive Services Task Force (the national gold standard for physicians) states all kids 8 years old and above should be screened for anxiety. Parents and educators are overwhelmed by worry about the mental health of children.

CAN KIDS BUILD THEIR MENTAL HEALTH? ABSOLUTELY YES!

Current research provides encouraging news on how to improve kids' mental health.

The US Surgeon General's Advisory on Protecting Youth Mental Health urges adults to empower youth and their families to recognize, manage, and learn from difficult emotions. For youth, this includes building strong relationships with peers and supportive adults, practicing techniques to solve problems and manage emotions, and seek help.

These skills have been identified that protect children and teenagers from suicidal ideation and self-harm behaviors:

Problem solving

Perseverance

Adaptation

Conflict resolution

Self-regulation

Self-advocacy

Cognitive skills

Communication strategies

These skills, called SEL (Social Emotional Learning) or MESH (Mental, Emotional and Social Health) are at the core of community and school-based initiatives in almost every developed country, including \$190 billion dollars of health and education funding in the next four years in the United States alone.

MESH skills teach children how to:

Identify and overcome obstacles.

Explain what they're experiencing - to themselves and to others.

Ask for help when they're stuck.

Learning these skills and practicing them not only decreases self-harm during periods of mental distress, it also decreases suicidal thoughts, reduces hopelessness, and decreases anxiety.

designed to compliment MESH attributes help build resilience, self-esteem, and self-confidence in children and teens. ""

Tom Rosenberg

President and Chief Executive Officer at American Camp Association Inc.

WHAT DO PARENTS AND EDUCATORS WANT?

SUPPORT AND TOOLS TO HELP THEIR KIDS.



behavioral and mental health issues in the classroom, but are not equipped to solve these issues with the resources they have. Parents have a desperate need for tools that will help them strengthen their children, and educators need kids to learn to handle progressive challenges and build resilience skills outside the classroom.

Kelly Williams

Co-Founder and Vice-President, PIRI - Learning & the Brain

Parents are rapidly shifting their definition of "success" in their children's lives, and their priorities are shifting with that definition.

Educators have known since 1989 that mental health challenges in childhood and adolescence can also be associated with reduced high school graduation rates and challenges attending and completing postsecondary education. They've been implementing SEL curricula that teach MESH skills for almost a decade in North America, but are constantly aware of the limitations of this being only a school-based initiative. Educators want kids to work on MESH every day!

Parents are spending ever-increasing time and resources trying to figure out if their kids are fundamentally ok, and how to keep them that way. Online searches for terms like "protect children mental health" have increased more than 100 fold since early 2020. Furthermore, 66% of adults assert that parenting was even more stressful in 2021 than in the year previous.

Parents want help protecting their kids.

DOES PLAY OFFER THE SOLUTION? YES!



The American Academy of Pediatrics demonstrates that play is essential; building MESH skills including but not limited to: empathy, healthy relationships, survival skills and self-regulation. Play, defined as an experience that is intrinsically motivated, entails active engagement, and results in joyful discovery. Play protects children's mental health not only during play, but for years after by building cognitive skills they will benefit from lifelong. Play is so crucial to the positive development of a child's mental health that the United Nations Human Rights Commission has deemed it a human right of every child worldwide.

in the hands of parents
that build MESH skills will
provide a tool for them to
teach these valuable skills.
Having toys and games
that address these skills
gives parents the support
strategies and creative ideas
to teach them openly and to
work on them together with
their children.

Jen Hartstein, PsyD

Child and Adolescent Psychologist Founder, Hartstein Psychologic Services

CAN THE TOY & GAME INDUSTRY IMPACT THE MENTAL HEALTH OF KIDS? YES, AND WE MUST.

By the nature of what we do we are uniquely positioned to positively impact children's and parents' lives by creating products that build MESH skills.

Every stakeholder in the games and toys industry inventors, manufacturers, retailers - has a crucial role to play in protecting the mental health of children through the development of MESH skills.

The top reason parents give for purchasing recreational activities for their children is to promote that child's healthy development. 87% of parents are spending more quality time with their children than before the pandemic, and more than half of parents cite "fun activities and hobbies" as their primary method of bolstering their child's mental health.

Parents need tools that will help build mental, emotional and social health in their children.
Toys and games can be a powerful way to build these skills in children.

Tina Payne Bryson, Ph.D.

New York Times Bestselling author of The Whole-Brain Child Founder/Executive Director The Center for Connection and Play Strong Institute Many toys and games offer the MESH journey children need to strengthen their mental health when they:

Focus on problem solving and perseverance. These develop children's ability to identify and overcome obstacles.

Encourage storytelling. These build children's self-advocacy, meaning their ability to explain what they're experiencing to themselves and to others, growing their self-regulation skills in the process.

Present new or increasing challenges over the duration of play. These strengthen children's adaptation and cognitive skills and motivates them to determine when to seek assistance.

Draw children and their adults to play together.

These improve communication skills and conflict resolution and strengthen their most supportive relationships.

WHAT CAN WE DO? START WITH FIVE STEPS.



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SIDEBAR SUPPORTING QUOTES:

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Rachele Harmuth

Rachele Harmuth is the Head of ThinkFun, a division of Ravensburger. Her 'official' toy industry career began at 18 when she incorporated a company just to be able to go to New York Toy Fair. Graduating from Carnegie Mellon University a few years later with a degree in Industrial Design, she started designing toys professionally. Throughout her 30 years in the industry, she has been involved in design, marketing, brand management, sales, and strategic planning with such brands as K'NEX, Klutz, Scholastic, Fat Brain Toys, and of course, ThinkFun. She is known in the industry for her enthusiasm and passion for great products that make an impact on kids' lives. When she's not making toys, she's setting up treasure hunts, running cardboard boat races, and looking for ways to add fun to the world with her 3 kids.



Dr. Deborah Gilboa

Resilience expert Deborah Gilboa, MD, aka "Dr. G" works with families, organizations, and businesses to identify the mindset and strategies to turn stress to an advantage. Dr. G is a leading media personality seen regularly on TODAY, The Rachael Ray Show and Good Morning America and is the Resilience Expert for The Doctors. She is also featured frequently in the Washington Post, The New York Times, Forbes, and countless other digital and print outlets. Dr. G is board certified attending Family Physician and is fluent in American Sign Language. In addition to being a graduate of University of Pittsburgh's School of Medicine (where she is also a Clinical Associate Professor) and Carnegie Mellon University, she is an alumna of Chicago's Second City Improv Theater. Her diverse background and experiences add to her credibility and lively storytelling. Dr. G is the proud mom of 4 sons who all LOVE to play, as well as aunt to more than a dozen nieces and nephews, from whom she learns so much.

For more information or to join the conversation; visit:

